

## Student's Checklist (What to bring)

Note: Please make sure all items are marked for easy identification

### Sleeping Gear

- Sleeping bag or warm bed roll
- Extra blanket
- Pillow (optional)
- 1 pair of warm pajamas (or sweat-suit to sleep in)

### Clothes

*Camp Colton weather can be from one extreme to the other in a short period of time, be prepared.*

- 3 changes of jeans or sweatpants, shirts and underwear
- 1 warm sweater
- 2 pairs of shoes (1 heavy boot type or sturdy leather shoes and 1 pair of tennis shoes)
- 1 hat for sun protection (i.e., baseball cap)
- 1 warm winter type hat
- 1 heavy jacket or coat for outdoor wear
- 1 raincoat, poncho, or waterproof jacket
- 1 pair of gloves or mittens
- 1 pair of shorts
- 4 pairs of wool or warm socks
- 2 pairs of regular socks

### Health and Cleanliness Items

- Towel and washcloth
- Bar of soap
- Hairbrush or comb
- Toothbrush and toothpaste
- Kleenex or handkerchiefs
- Shampoo
- Chapstick
- Large plastic bag for dirty clothes, etc.
- Flashlight or headlamp with extra batteries
- Water bottle
- Sunscreen

### Study Items

- Day Pack
- 2 pencils/pens
- 1 notebook  
(Check with classroom teacher for other items)

## Project LIFE Sample Schedule

### Monday (Morning)

- 8:30- 9:00 Depart school
- 9:45 Arrive at camp
- 10:00-10:30 Settle in tents
- 10:30-11:30 Camp orientation
- 11:30-12:00 Break
- 12:00-12:30 Lunch

### Monday-Thursday (Afternoon)

- 12:30-1:00 Cleanup and free time
- 1:00-3:30 Afternoon session
- 3:30-5:30 Break/Resource/Recreation
- 5:30-6:30 Dinner
- 6:30-8:30 Night program
- 9:00 Bed
- 9:15 Lights out

### Tuesday-Thursday (Morning)

- 7:00 Rise and shine
- 7:30 Breakfast
- 8:15 Clean-up and tent inspection
- 8:30 Flag ceremonies
- 8:45 Class begins
- 11:30 Morning session ends — break
- 12:00 Lunch

### Friday (Morning)

- 7:00 Rise and shine
- 7:30 Breakfast
- 8:15 Clean-up
- 8:30 Pack and clean-up camp
- 10:00 Closing Activity
- 11:00 Lunch
- 11:30 Buses depart

## What NOT to bring to Camp Colton

- NO - Knives, sling shots or any other "weapon"
- NO - Matches, lighters, fire starting tools (magnifying glass, etc.)
- NO - Candy, gum or food of any kind (strictly enforced because of wild animals, conflicts, etc.)
- NO - Jewelry
- NO - Money
- NO - Radios, electronic items, ipods, game boys, etc.
- NO - Gas or electric hair curlers
- NO - Any other item that may cause conflict