APP NAME:	<u>G</u> R/	GRADE LEVEL(S):		
ACADEMIC SKILL(S) / CONCEPT(S): _				
APP PRICE:	PURUSHER WERSITE:			

DOMAIN	1	2	3	4
Curriculum Connection Skill(s) reinforced by the app are	not clearly connected to target skill(s) or concept(s)	prerequisite or foundational skills for the target skill(s) or concept(s)	related to the target skill(s) or concept(s)	strongly connected to the targeted skill(s) or concept(s)
Authenticity Skill(s) reinforced by the app are	practiced in a rote or isolated fashion (e.g. flash cards)	practiced in a contrived game or simulation environment	sometimes presented in an authentic learning environment	practiced in an authentic format and/or problem-based learning environment
Feedback Feedback is	limited to the correctness of student responses	limited to the correctness of student responses; may allow students to try again	specific and results in improved student performance; may include tutorial aids	specific and results in improved student performance; data available electronically to teacher and student
Differentiation App settings	cannot be altered to meet student needs	include only one degree of flexibility (i.e. only a few levels such as easy, medium, hard)	can be adjusted in multiple ways to meet student needs	offer complete flexibility to meet student needs
User Friendliness Students need	constant teacher supervision to use the app	teacher review on how to use the app on more than one occasion	the teacher to explain how to use the app once	no teacher support to independently launch and use the app
Student Motivation Students	avoid or complain about the app	view the app as "more schoolwork" and may not stay on-task when asked to use the app	use the app as directed by the teacher and remain on-task and engaged	are highly motivated to use the app and will select it as a first choice among related apps