

Team Mastermind- Creative Problem

Solving (24 students max):

Are you ready for some exciting challenges? Come develop proficiency in teamwork, creativity, design and problem solving. Team Mastermind is a comprehensive program that gives students the opportunity to explore a theme through discussion, stories, and hands-on problem solving in a group setting. Students will engineer your creative solutions to conquer weekly challenges! STEMulate your mind!

Mixed Media Art (24 students max):

Students will explore different media, giving them the opportunity to draw with pencils, paint with watercolor, color with markers, make prints, try sewing, and work with sculpture and assemblage! Art students will participate in group critiques and art displays throughout the



Dance-Ballet Folklorico de Colores (Fall

Semester) (26 students max): Mr. Sergio is back with Ballet Folklorico, Salsa and Rock (all dances are choreographed with Hispanic dance, music and costumes). Join the 2011 Viola awarding winning Art Educator of the year, Sergio Padilla, for an unforgettable multicultural dance experience. You just might work up a sweat too!

Zumba (Spring Semester) (26 students max)

Mr. Sergio plans to change it up in the spring by bringing Zumba back to Marshall! Zumba is a dance fitness program created by Colombian dancer and choreographer Alberto "Beto" Perez during the 1900's. Zumba involves dance and aerobic movements performed to energetic music. The choreography incorporates hip-hop, soca, samba, salsa, merengue and mambo. Join the movement!



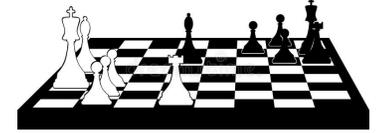
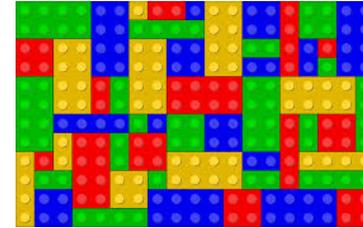
Photojournalism (24 students max):

Come study journalism and photojournalism with Mr. Bacon, Chief Photographer at the Arizona Daily Sun newspaper! You will learn how to tell a story through both words and photographs as well as how to use the five W's to build a story. You will explore how to use a camera and the elements that make a good photograph. During the semester you will get to visit The Arizona Daily Sun to see a working newsroom, meet reporters and editors, and see the printing press where stories and photos are printed for the local newspaper!

FIRST Lego League

(24 students max): FIRST = For Inspiration and Recognition of Science and Technology. FIRST LEGO League (FLL) is an exciting and fun global robotics program, designed to ignite an enthusiasm for discovery of the basic principles of science, technology, engineering, and math (STEM). Students develop communication and problem-solving skills while engineering an autonomous robot based on the challenge theme "Natural Disasters"! Take your Lego passion to a new level.

Chess Club (24 students max): Come learn and enjoy the ancient game of chess. Chess is a game of mind challenging problems to be solved. It is a battle of wits with a partner. This class is for the very beginner, who knows nothing about chess, to the experienced player. Both will learn more strategies and tactics to help improve their game. As you have fun playing chess, you also will be expanding your mind to further understand the world around you. Competitive chess is always an option. Get your game on!



Magnet Monday Electives!

DUE: SEPTEMBER 5TH

Yoga/Mindfulness

(16 students max): Mind/Body/Breath Connections! Yoga is a 5000-year-old discipline that has been passed down through generations, cultures, religions, and countries! Explore yoga postures and mindfulness practices for everyday living! Come play with movement, journaling, literature, myths, poetry, art and music to create balance and happiness!

Questions about Magnet Monday? Email agreenberg@fusd1.org

Coding (Fall Semester) (12 Students Max): Students will use iPads and Code.org to explore the limitless world of computer programming. Programming will be introduced through online and hands on activities that encourage problem solving and critical thinking. Through coding, students will solve puzzles and eventually create their own computer games!

Makerspace (Spring Semester) (16 Students Max):

Do you like hands-on science with items such as 3D pens, Beebot Robots, Snap Circuits and MORE? In our Makerspace we will take time to explore how things work. Join us as we explore TinkerCAD and 3D printing! Students will fool around with new technology and tools to express their creativity and share their learning in a unique fashion. Come Tinker away!

Continued on Back:



Outdoor Explorers (12 students max): Have you ever wondered what is living in the pond, growing in the grass, or flying through the trees in your neighborhood? Do you enjoy finding new trails to hike? Ever wonder how plants and animals survive environmental changes? Would you like to learn how to find hidden geocaches using a GPS device? If you are the type of person who is curious about what the outdoors can teach you, then Outdoor Explorers is the Magnet Monday class for you! We will be taking short hikes and using fun science equipment to explore areas near Marshall.

STEAM Team (20 students max): Science, Technology, Engineering, Art and Math (STEAM) integrated into fun activities and crafts! Learn geometry and fractions while making origami flowers. Use lenses and mirrors to investigate optics and explore optical illusions to trick your brain. Learn about engineering designs in birds, bugs and plants, and practice drawing for both art and technical communication. Become an inventor while building a better mouse house. Meet professionals in STEAM and learn about their careers! Full STEAM ahead!



Heritage Habitat & Garden Club (10 students max): Terra BIRDS' program will focus on scientific exploration, monitoring, and documentation of the Marshall Heritage Habitat and Garden. You will share your findings with the school community in creative ways and help provide leadership for the school's garden-related efforts. Be ready to get dirty as you harvest, plant, build terraces and trails and habitat structures, and manage the garden's water systems! Join Terra BIRDS and friends in creating the "best practices" that help guide the Marshall community's ongoing process of developing the Heritage Garden site as you combine both Science and Art interests.

Mustang Leadership Team: Have you always wanted to be a leader amongst your peers? Do you love helping others while playing and participating in sports? Well this is your chance! This opportunity provides students with exceptional needs the chance to be more active, participate and engage in different styles of athletics along side their peers (you!). Join us for a fun and interactive Magnet Monday program!

Advanced Violin (12 students max): Are you ready to expand on your past Suzuki Violin experience? We will get you a violin and guide you in performing violin and fiddle pieces with good intonation, position, technique and posture. Furthermore, you will have fun learning to read music and understand music theory through innovative games using our Music Mind Games. You will also have the opportunity to attend a performance or two by the Flagstaff Symphony Orchestra!



Stop Motion Film (12 students max): Have you ever wanted to learn the basics of filmmaking and animation? How about make your own animated film? This is your chance! For the first time at Marshall Elementary we will be dabbling in the art of animation and stop motion film. Create your own stop motion animated film with the help of an award winning instructor.

Marshall Supergroup: This all-star music ensemble is going to be the most musical fun you've ever had! It is open to all 3rd, 4th, and 5th, graders. 3rd grade students will be primarily on classroom instruments (melodica, hand drums, recorder, mallet percussion, balalaika, ukelele, auto harp, etc). 4th and 5th grade students will have the opportunity to play any instrument (or voice) of their choosing: classroom instruments (as mentioned above), concert band instruments if you have your own or are renting (flute, clarinet, trumpet, trombone), or also steel pan, piano, accordion, or even any personal (or rented) instruments not listed!

Programming from scratch, with Scratch: (23 students max) ; Scratch is a programming language and online community where students can program and share interactive media such as stories, games, and animation with people from all over the world. As students create with Scratch, they learn to think creatively, work collaboratively, and reason systematically. Each student will access their online stage and drag blocks around to control their cartoon characters. We will learn concepts like program flow, loops, and variables. Let's learn object-oriented programming to prepare for that future APP that you will create.