

# Warm Up for Injury Prevention & Performance

## Sportsmetrics™ WIPP

### 20 Exercises in 20 Minutes



#### COMPONENT #1: WARM UP

##### 1 STRAIGHT LEG MARCH 20 seconds

Walk with both legs straight. Alternate bringing up each leg as high as possible without jeopardizing form (no bent knees) or leaning backward. The entire body should remain tall and facing forward.

##### 2 HAND WALK 20 seconds

Bend at the waist and place the palm of the hands on the ground. Keeping the legs & back straight, walk using hands and feet. Try to keep the legs shoulder-width apart.

##### 3 CRADLE WALK 20 seconds

Walking forward, lift one leg in front of the body, bending at the knee. Rotate the knee outward and the foot inward. Hold the foot with both hands, standing on one leg. Hold for 3 sec and repeat on other leg.

##### 4 HIP ROTATOR WALK 20 seconds

Pretend that there is an obstacle beside you. Facing forward and keeping shoulders and hips square, rotate one leg out at the hip then bring the leg up and over the obstacle placing it back on the ground. Repeat with other leg.

#### COMPONENT #2: PLYOMETRICS

##### 1 TUCK JUMP 30 seconds

Start in an upright neutral stance and jump to tuck the knees simultaneously to chest and repeat. *Mistakes to correct:* bringing chest to knees with head down, double hopping between jumps, landing loudly or with straight legs.

##### 2 SQUAT JUMP 30 seconds

Begin in squat position with chest/hip and back straight. Reach hands to the outside of feet, then jump up reaching as high as possible. Return to squat position and repeat. *Mistakes to correct:* knees over toes, knees going inward.

##### 3 180 DEGREE JUMP 30 seconds

Starting from an upright neutral stance, jump straight up into the air and make a 180-degree turn before landing. Reverse direction and repeat. *Mistakes to correct:* over-rotating body, not turning as a unit, land straight leg landing, and jumping in the same direction.

##### 4 SCISSOR JUMP 30 seconds

Start in a deep lunge position with front knee directly over ankle. Alternate legs by pushing off the front leg and landing with opposite leg bent in front. *Mistakes to correct:* landing with wobbly knees or knee past toe, switching legs without power or height and landing straight-legged.

##### 5 BARRIER HOP SIDE/SIDE 15 seconds/leg

Using a 6-in barrier, perform a single leg hop side to side over the barrier. Start with a double leg jump if the single leg hop is too difficult. *Mistakes to correct:* landing with stiff, straight knees or wobbly knees and ankles.

#### COMPONENT #3: STRENGTH

##### 1 STEAMBOATS 30 seconds/leg

Place hand around ankles. Begin with feet shoulder width apart. Slightly bend one knee so the foot is off the ground. Balancing on one leg, begin kicking the bent leg forward and backward at the hip. Be sure to keep upper body still, not swaying back and forth. Body control is key.

##### 2 LATERAL STEP 30 seconds/direction

Place hand around ankles. Start with feet shoulder width apart and step out to the side approx 10 to 12". Slowly and under control, follow with the other foot to return to the initial position. Repeat for the allotted amount of time, then switch direction so other leg leads.

##### 3 SUPINE HAM BRIDGE 30 seconds/leg

Lie flat on back, bend one knee and place heel close to the gluts. Extend other leg straight up in the air. Push with the heel to lift plus off the ground and the extended leg higher in the air. Keep abs tight and upper back on ground. Repeat for the allotted amount of time, then switch legs.

##### 4 AB CRUNCH 60 seconds

Lie on back with knees bent and feet flat on the floor. Raise upper body off the ground until shoulders are no longer touching the ground. Hold for 3 seconds and return to start. Repeat for the allotted amount of time. Hands can be placed behind head or across the chest as long as the neck remains neutral and relaxed.

##### 5 PLANK 60 seconds

Lie face down placing elbows under shoulders and forearms on the ground. Place legs hip-distance apart and curl the toes under. Lift the body up onto elbows and toes. Maintain a neutral position with back flat and neck straight. Hold the position for the allotted amount of time.

#### COMPONENT #4: FLEXIBILITY

##### 1 HAMSTRINGS 20 seconds/leg

While seated, extend left leg fully and bend right leg placing the inside of the foot along the left calf. Keeping the back straight, bring the chest toward the knee. Reach with both hands toward the toes.

##### 2 HIP FLEXOR 20 seconds/leg

Stand with feet in a lunge position with the front knee slightly bent. Push up on the rear toe. Press the hips forward while tightening the gluts until a stretch is felt in the front of the hip. The upper torso should remain upright and centered directly over the hips.

##### 3 QUADRICEPS 20 seconds/leg

While standing, grab the foot or ankle and lift it behind the body. Press the foot into the hand while pressing the hips slightly forward. The lower leg and foot should be directly behind the upper leg with no twisting inward or outward. The foot should not rest on the gluts.

##### 4 CALF 20 seconds/leg

Stand in a long lunge position with the front knee bent. Make sure the front knee does not extend past the ankle. Place hands on front of thigh, press forward and keep the back leg straight. Press the rear heel down.

#### COMPONENT #5: AGILITY

##### 1 QUICK FEET 30 seconds/direction

Start at left end of a sideline in front of the line, facing the field corner. Step right foot forward and diagonally to the right over the line followed quickly by the left. Next step right foot backward and diagonally to the right over the line followed by the left. Repeat for the allotted amount of time, then switch direction so other leg leads.



##### 2 NEBRASKA DRILL 2 reps

Set 2 cones 10' apart. Begin on right side of 1st cone, squat and side of 2nd cone. Pivot around cone until using 1st cone. Sprint to center side of 1st cone. Pivot around cone until using 2nd cone (makes a figure 8). Sprint on right side of both cones, sprint to 2nd cone. Upon reaching the 2nd cone, backpedal to the start. Make sure to bend at knees and touch every cone with one hand.

